



2008-09 SOCCER RULES EXAMINATION PART I

Instructions: Only the answer sheet of this examination will be sent to the grader. You retain the questions for further study. Since correction is by machine scanning or perforated key, you must use care in clearly marking correct spaces on the answer sheet according to directions. Every part of each question is to be answered. Indicate whether you believe a part is true or false by marking the appropriate blank on the answer sheet.

NOTE: Send answer sheet to your State Association Office unless otherwise instructed.

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The Field of Play (Rule 1)

1. The field of play may be 80 yards wide and 100 yards long.
1. Hash marks 11 yards from the touchline and located outside the field of play are mandatory for all games.
2. Flagposts shall be properly placed opposite the halfway line near each touchline for a legal game to be started.
1. If used on a football field, portable soccer goals should be anchored at least 2 yards (6 feet) in front of the base of the existing football goalposts.
3. Goalposts must be padded.
2. While inspecting field markings on an artificial turf field, the referee notices that the goals will tip over if pulled forward. The referee shall refuse to start the contest without the goals being anchored, secured or counterweighted.
4. Spectators shall be a minimum of 10 feet behind the team, official areas, touchline and goal line.
5. Upon measuring, the referee finds that the lines enclosing the penalty area are incorrect. The game should be played and the home school informed that the lines must be corrected before the next contest.

The Ball (Rule 2)

3. When inspecting the game balls, the official determines that the home team has only one satisfactory game ball. The official may choose two additional game balls offered by the opposing team.
4. All game balls must have the NFHS Authenticating Mark.

The Players and Substitutions (Rule 3)

6. Due to transportation problems, Team A is able to field only nine players at game time. The head referee may allow the contest to start.
7. Player A14 scores a goal. Since her name is not on the roster submitted by her coach at the start of the game, the referee should disallow the goal.
5. Team A scores a goal and Team B substitutes three players from the bench. This is permitted under the rules.
8. Injured Player A leaves the field unattended. Team A may play one player short.
9. Player A receives a caution. Team A is permitted to substitute a player from the bench for Player A as well as any players who had checked in to the scorer's table prior to the caution.
6. Team A has been awarded a corner kick. Players from both teams are at the scorer's table ready to substitute. Both teams are allowed to substitute.
7. The referee awards a throw-in for Team B. Before the ball is put into play, the coach for Team B sends a player to the scorer's bench for entry into the game. The referee does not allow the substitution.
8. The referee shall order the game clock stopped whenever a team repeatedly substitutes to consume time.
10. Player B2 is disqualified for receiving a second yellow card. The referee shall not allow a substitution for the disqualified player.
9. The goalkeeper from Team A is injured and treated on the field by the trainer. Team A must remove the goalkeeper from the field.

Player Equipment (Rule 4)

10. A player enters the game with his/her jersey not tucked in. The player is improperly equipped and shall be sent off.
11. Player A is wearing shinguards that have the NOCSAE stamp indicating that the shinguards are not appropriate for the player's height. Player A should not be permitted to play until the shinguards are changed to become legal.
11. Three players from Team B are wearing white sliding pads visible under their red shorts. The referee allows them to play. This is correct procedure.
12. The visiting team has illegal uniforms. The referee must notify the state association following the game.
13. Team A has a six-inch number on the back of its jerseys and a four-inch number on the front of its shorts. Team A's uniforms are

28. Player A4 is wearing a manufacturer's sleeve over a knee brace. This is legal.
29. Player A is wearing a medical-alert medal taped to her body with the emergency data visible. This is permitted by the rules.
30. Player A has a broken cheek bone and is wearing a protective face mask made of hard material molded to the face. The player presents the referee a medical release from his MD/DO. The referee may allow Player A to play with the face mask.
31. The head coach shall always be cautioned (yellow card) if the referee discovers that a player entered the game wearing illegal equipment.
32. Player A is found to be wearing an earring. The player is illegally equipped and shall be sent off.

The Officials (Rule 5)

33. When a coach or bench personnel is issued a second caution in a game, the correct mechanic is for the official to show both the yellow and red cards simultaneously.
34. When using the diagonal system of control, the referee may wear a different color shirt than the assistant referees.
35. The head coach of Team A is busy filling out the lineup card and instructs her assistant coach to attend the pregame meeting with captains and the referee. This is permitted in the rules.
36. Team A wins the coin toss and, in a gesture of good sportsmanship, asks the referee to give the choice to Team B. The referee should permit this.
37. While conducting a pregame conference with the head coach and team captains, the issue of sportsmanship does not need to be addressed.
38. The assistant referee, having been waved off by the referee after signaling for offside, continues to signal the offside. This is correct procedure.
39. With Team A in control of the ball and nearing Team B's goal, lightning strikes in a nearby wooded area. The referee cannot stop the game until Team A loses control of the ball.

Ball Holders, Timer and Scorer (Rule 6)

40. Team B arrives at Team A's stadium. Team A notifies the referee that it has no ball holders available. The game may be played with ball holders provided by Team B.
41. After time has been stopped, the referee whistles for play to be resumed. At that point, the timer restarts the clock. This is correct procedure.
42. With 10 seconds to play, the official timer shall count down the last 10 seconds to the nearest official.

Duration of the Game and Length of Periods (Rule 7)

43. A severe storm starts at halftime and, in the opinion of the referee, the storm will continue for some time. The referee may suspend the game and declare it a legal, completed game.
44. Because of inclement weather, both coaches agree before the game to shorten the halftime period to five minutes. The referee may allow the change.
45. The interval between the second half and the first overtime period shall be five minutes.
46. Team A is awarded a penalty kick. The timer stops the clock after the referee gives the proper signal to do so. This is correct procedure.
47. Team A refuses to play after the referee instructs it to do so. The referee shall terminate the game.

The Start of Play (Rule 8)

48. Player A3 may kick off by passing the ball back to teammate A2.

Ball In and Out of Play (Rule 9)

49. An official shall sound the whistle to restart the game after a substitution.
50. The referee must sound the whistle each time the ball is out of play.
51. Players from Team A and Team B simultaneously touch the ball as it crosses the touchline. The referee shall conduct a drop ball five yards inside the touchline.
52. In a drop-ball situation, the referee instructs the two opposing players to allow the ball to hit the ground before they play it.

Scoring (Rule 10)

53. Goalkeeper A1 catches a shot on goal by Team B. In preparing to throw the ball to a teammate, Goalkeeper A1 slips and drops the entire ball across the entire goal line and between the goalposts. The referee shall award a goal to Team B.
54. Player A2 kicks off and the ball travels directly into Team B's goal. The referee shall award a goal.
55. Player A takes a corner kick and the ball travels directly into Team B's goal. The referee should award a goal.
56. During play, Team A's goalkeeper punts the ball directly into Team B's goal. The referee shall award a goal.

Offside (Rule 11)

57. Teammate A3 is behind all of Team B's defenders, except the goalkeeper. A2 passes the ball forward to A3. The referee shall penalize A3 for being offside.
58. The player's arms are not to be considered when judging offside.

62. Attacking Player A, while in an offside position, intercepts a pass from a defender to her goalkeeper. The referee shall declare the attacking player offside.
63. Defender B puts attacking Player A in an offside position by stepping out of bounds. This is permitted by the rules.

Fouls and Misconduct (Rule 12)

64. Player B jumps at opposing Player A to intimidate him from winning the ball. The referee should not call a foul.
65. Player A3 has the ball kicked into his hand. The referee is correct if she makes no call.
66. Placing a hand on an opponent is always a foul.
67. An allowable fair charge is where players make shoulder-to-shoulder contact in an upright position, within playing distance of the ball, both having at least one foot on the ground and their arms held close to their bodies.
68. The correct penalty for obstruction is a direct free kick.
69. Challenging from behind is never allowed.
70. The correct penalty for a dangerous play is a direct free kick.
71. The goalkeeper must release the ball into play within six seconds after taking possession/control of the ball.
72. A throw-in by Player A goes directly to her own goalkeeper, who catches the ball with her hands. The referee should allow play to continue.
73. A player moves the ball twice on a goal kick to waste time. The referee shall stop the clock and caution the player.
74. A coach or bench personnel can be shown a yellow/red card for misconduct.
75. Player A receives a second caution. The referee shall display the yellow and red cards simultaneously, disqualifying Player A and allowing a replacement.
76. Use of a word or act to degrade an opposing player is penalized with a yellow card.
77. Taunting is a disqualification, and the number of players on the field must be reduced.
78. A player committing serious foul play by using unnecessary force when playing the ball against an opponent shall be disqualified.
79. The restart for serious foul play is to award an indirect free kick to the non-offending team at the spot of the infraction.
80. The coach from Team A is disqualified from the contest. He refuses to leave the area. The referee shall terminate the game.
81. It is illegal when a player in the path of the ball moves her hand to protect her chest and the ball touches her hand.

Free Kick (Rule 13)

82. The ball enters the goal directly from an indirect free kick. The referee shall allow the goal.
83. All free kicks, with the exception of penalty kicks, may be taken in any direction.
84. The referee awards an indirect free kick to Team A in its own goal area. The referee places the ball on the line at the top of the goal area nearest the point of the foul and allows Team A to proceed with the kick. This is correct procedure.
85. The Team A goalkeeper runs up to take a free kick that has been awarded to his team just outside Team B's penalty area. The referee shall allow this.
86. Player A trips opponent B. The referee blows the whistle, signals tripping and then gives the direct kick signal. This is correct procedure.
87. A female player crosses her hands and arms over her chest to receive a pass. The ball hits off her arms and is controlled. The referee should award a direct free kick to the opposing team.
88. The referee penalizes Team A for offside and restarts the game with an indirect free kick for Team B. This is correct procedure.
89. Players opposing the kicker shall always be at least 10 yards from the ball until it is kicked.

Penalty Kick (Rule 14)

90. The referee may allow the teammate of Player A, who is taking a penalty kick, to stand in an offside position during the taking of the kick.
91. Players from both teams encroach on a penalty kick. The kicker shoots and misses high over the goal. The referee shall order the kick to be retaken. This is correct procedure.
92. Play may be extended so a penalty kick may be taken.

Throw-In (Rule 15)

93. Player A2 takes a throw-in that goes directly into Team B's goal. The referee awards a goal to Team A.
94. A thrower with a physical impairment who is limited to one hand may throw in the ball with a sidearm throw.
95. During a throw-in, the referee must declare the throw-in illegal because of spin on the ball.

Goal Kick (Rule 16)

96. During a goal kick, only the kicker and the goalkeeper are permitted to be in the penalty area.
97. The referee should point to the side of the goal area where the goal kick is to be taken.

Corner Kick (Rule 17)

98. A goal may be scored directly from a corner kick.